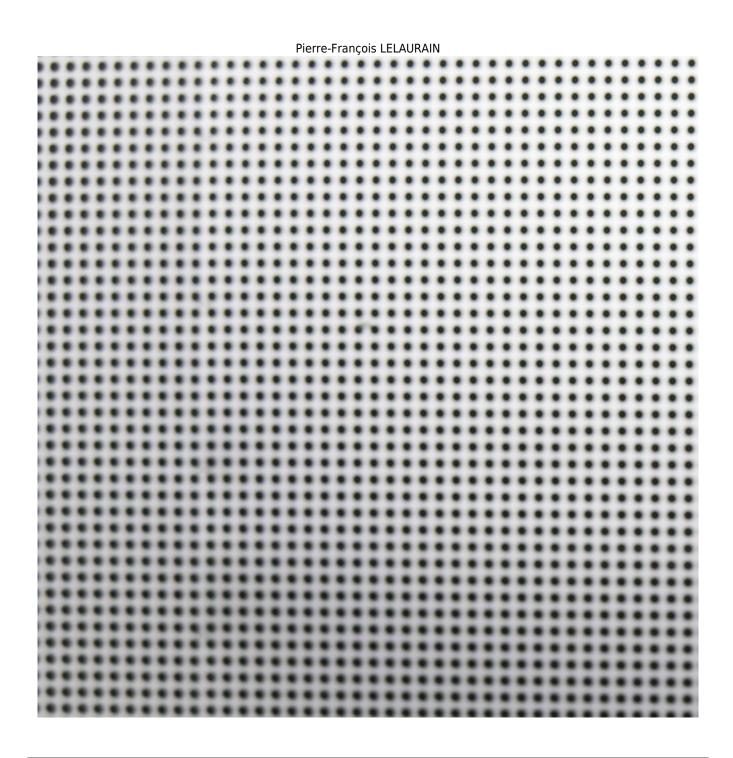
# **Business Game: Managing your growth**

# EM165M16A1

Program
<b>PGE</b> Visitants
UE
Business Game: Managing your growth
Semester
A
Discipline
Strategy
Contact hours
<b>27</b> H
Number of spots
30
Open to visitors
Yes
Language
Coordinator



# **List of lecturers**

Lecturer(s)	Email	Contact hours - lecture
Pierre-François LELAURAIN	pierre-francois.lelaurain@em-strasbourg.eu	27 h

# Pedagogical contribution of the course to the program

No educational contribution associated with this course for this program.

# **Description**

This lecture is based on a business game simulation that is learner centered and emphasizes an active role of the participants.

Learners in a team will have to take decisions in a competitive environment to develop the company they are running in interaction with the lecturer.

This game is designed to put Business Management concepts and mechanisms into practice as concretely as possible within a competitive context, immersing the learners in an environment that recreates "the real world" and that lets them see the effects of their decisions immediately.

During this simulation, the learners in interaction with their lecturer will improve and deepen:

- \* their knowledge in the management of a company (finance, marketing, human resources management) and how to deal with the growth of a firm by experiences immediately the consequences of their decisions,
- \* their soft skills in decision making, critical thinking and teamwork.

# **Teaching methods**

#### Face-to-face

- Lectures
- Tutorials

#### In group

- Exercises
- Case studies/texts

# **Interaction**

- Games (educational, role play, simulation)

#### **Others**

No items in this list have been checked.

# Learning objectives

# **Cognitive domain**

Upon completion of this course, students should be able to

- - (level 2) interact with their team
- - (level 4) **diagnose** the strategic situation in which their company is
- - (level 6) **develop** their decision making tool in intearction wih their lecturer
- - (level 6) **budget** their decisions regarding their marketing strategy

# **Affective domain**

Upon completion of this course, students should be able to

- - (level 3) **argue** their decisions
- - (level 4) **organize** their decision making process
- - (level 4) **integrate** the point of view of all team members

#### **Outline**

The detailed outlines are available on moodle at "Business Simulation : Managing your Growth 2021" by Mr. LELAURAIN

The course is divided in lectures of 4 hours so that learners have time to prepare and take their decisions.

# No prerequisite has been provided

# Knowledge in / Key concepts to master

Basic notions in management (Marketing, finance, strategy...)

Basic knowledge in Excel or Google Sheets

# **Teaching material**

# Mandatory tools for the course

- Computer
- Reference manuals

#### **Documents in all formats**

- Photocopies
- Worksheets

#### **Moodle platform**

- Upload of class documents

#### **Software**

- Other :

# **Additional electronic platforms**

No items in this list have been checked.

# **Recommended reading**

Main reading material

USe of the Dupont model for instance : DUPONT ANALYSIS-A TOOL OF FINANCIAL PERFORMANCE ANALYSIS \_ M Ram, RK Chouhan - Indian Journal of Business Administration, 2020

Additional literature

No reading material has been provided.

### EM Research: Be sure to mobilize at least one resource

Textbooks, case studies, translated material, etc. can be entered Working paper Roth et Lelaurain - "La croissance des entreprises japonaise"

# **Assessment**

### List of assessment methods

### Intermediate assessment / continuous assessment 1Last class

Written / Group / English / Weight: 30 %

**Details :** This assessment is based on the performance of your firm after 4 decisions and your effective participation Nothing special to do except improving your decisions based on the ongoing results of your firm.

Intermediate assessment / continuous assessment 20ther (date, pop quiz, etc.) : TBD

Written / Individual / English / Weight: 30 %

**Details:** This individual assessment is based on your investment in the business simulation and a short essay in which you will propose individually your recommendations for the future of your company and your feedback on what your learned during the simulation (a kind of what if ? too...;).

**Final evaluation**Other (date, pop quiz, etc.) : One week after the last session

Written / Group / English / Weight: 40 %

**Details :** This final assessment is a final report in which you explain to "your shareholders" the performance of your company. This report will fellow the plan proposed by your lecturer